

**Mass Media Design and Production – AA  
(Gaming and Simulation Design Track)  
Program Number 147d**

Student Name: \_\_\_\_\_

GPA \_\_\_\_\_

Catalog Year: 2007-2008

Student ID Number: \_\_\_\_\_

Advisor \_\_\_\_\_

Date \_\_\_\_\_

**GENERAL EDUCATION CORE**

Course Number	General Education Core	Credits Required	Credits Earned	Planning
ENGL 121	College Composition I: Expository Writing	3		
ENGL 122	College Composition II: Writing Through Literature	3		
Arts & Humanities	Literature Core Course	3		
	ARTT 122 History of Modern Art	3		
	ARTT 101 Two-Dimensional Basic Design	3		
History	History Core Course	3		
Social Sciences	Social & Behavioral Sciences Core Courses	6		
Science	Science Core Courses (must include one course with a lab)	7-8		
Mathematics	MATH 121, 131 or higher (MATH-131 recommended)	3-5		
Interdisciplinary	CMSY-126 Introduction to the Internet	1-3		
	OR			
	CMSY 129 Principles of the Internet			
<b>Total Core Credits - General Education Core credits in excess of 36 will transfer as general electives or courses related to the major. Total general education and required courses must equal at least 60 semester hours of credit.</b>				

**REQUIRED COURSES RELATED TO MAJOR (Gaming and Simulation Design Track)**

Course Number	Required Course	Credits Required	Credits Earned	Planning
MASS 140	Introduction to Gaming and Simulation Design	3		
ARTT 109	Drawing I	3		
ARTT 112	Introduction to Digital Media	3		
ARTT 130/MASS 130	Introduction to Video I	3		
ARTT 223/MASS 223	Motion Graphics	3		
ARTT 260/MASS 260	Designing for Interactive Environments	3		
ARTT 261/MASS 261	Digital Video	3		
CADD 107/MASS 107	Three-Dimensional Modeling and Animation	3		
ENGL 230	Technical Writing	3		

When possible, students should follow the requirements of the "track" they are interested in pursuing; however, if the course is not offered or the student has a strong preference for a course from another "track" a course substitution may be given. Students should be advised that the course being substituted for may still be required from the transfer school.

Students in this program must meet with an advisor regularly and maintain current information regarding the policies of the institutions to which they intend to transfer.

**NOTES:**

**Developmental Courses**

**English**

- \_\_\_ ENGL-093
- \_\_\_ ENGL-096\*
- \_\_\_ ENGL-094
- \_\_\_ ENGL-097

**English ESL**

- \_\_\_ ENGL-083
- \_\_\_ ENGL-084
- \_\_\_ ENGL-085
- \_\_\_ ENGL-086\*
- \_\_\_ ENGL-087

**\*Corequisite**

- \_\_\_ ENGL-106

**Math**

- \_\_\_ MATH-060
- \_\_\_ MATH-061
- \_\_\_ MATH-064
- \_\_\_ MATH-065
- \_\_\_ MATH-067
- \_\_\_ MATH-070