

**Mass Media Design and Production - Certificate  
Gaming and Simulation Design  
Program Number 201**

Student Name: \_\_\_\_\_

Catalog Year: 2004-2005

Soc. Sec. Number: \_\_\_\_\_

Student ID Number: \_\_\_\_\_

Course Number	Required Course	Credits Required	Credits Earned	Planning
MASS 140	Introduction to Gaming and Simulation Design	3		
ARTT 101	Two-Dimensional Basic Design	3		
ARTT 109	Drawing I	3		
ARTT 112*	Introduction to Digital Media	3		
ARTT 130/MASS 130	Introduction to Video I	3		
ARTT 223/MASS 223	Motion Graphics	3		
ARTT 260/MASS 260	Designing for Interactive Environments	3		
ARTT 261/MASS 261	Digital Video	3		
CADD 107/MASS 107	Three-Dimensional Modeling and Animation	3		

**\*ARTT-112 requires prerequisite of ARTT-101**

**NOTES:**

Advisor: \_\_\_\_\_

Date: \_\_\_\_\_

GPA: \_\_\_\_\_